



Wayne Youth Basketball Tournament

Sponsored by: Wayne Basketball Development Association (WBDA)

Saturday, February 16 – Boys and Girls, Grades 4th through 6th

Sunday, February 17 – Boys and Girls, Grades 7th through 8th

Rules:

Game Setup

- All games consist of (2) 16 minute halves.
- Running clock throughout the game except the last 2 minutes of the second half where the clock will stop on all whistles.
- Clock will run continuously on all 15+ point leads, but will run normally on a 14 point and under lead.
- Three minute half times.
- 4th & 5th grade brackets are to plan only Man-to-Man defense, no Zone defenses.

Press

- Grades 4th & 5th may only full court press in the last 2 minutes of the second half.
- Grades 6th, 7th, and 8th may full-court press all game to a 15-point lead.
- A team leading by 15 or more points cannot press.

Time Outs

- Each team is allowed two 1-minute time outs per half.

Fouls

- A player will foul out of the game on their 5th foul
- A team will enter the bonus at 7 fouls and the double bonus at 10 fouls
- Technical Fouls will result in the opposing team being awarded 2 points and the ball.

Overtime #1

- The period will be 2 minutes long.
- Whichever team scores 5 points first or is the leading team at the end of 2 minutes is the winner.
- Each team receives one 30 second time-out.
- The clock stops on all whistles.
- Full court press is allowed in all age brackets.

Overtime #2

- The winner of the game will be the first team to score.
- No time-outs are given.
- Full-court press is allowed in all age brackets.

All NFHS rules apply.

Teams should be ready to play 15 minutes before their schedule start time. We will run ahead of schedule if possible.

Rude or intolerable behavior towards officials or any volunteer will not be tolerated. Coaches are responsible to control their fans. There will be one crowd warning given to the coach. The second crowd violation will result in a technical foul and violators will be asked to leave.